

# iOS 12 beta 6 Release Notes

---

<b>About iOS 12 beta 6 .....</b>	<b>2</b>
Bug Reporting .....	2
Technical Support and Learning Resources.....	2
<b>Notes and Known Issues .....</b>	<b>3</b>
Accessibility .....	3
Bluetooth .....	3
CoreGraphics .....	3
CoreML .....	3
HomeKit .....	3
Localization.....	4
MediaPlayer Framework .....	4
Networking .....	4
Phone and FaceTime.....	4
Screen Time .....	5
Siri .....	5
UIKit .....	6
USB Accessories.....	6
Xcode.....	6

# About iOS 12 beta 6

The iOS 12 SDK provides support for developing iOS apps for iPhone, iPad, or iPod touch devices running iOS 12. The SDK comes bundled with Xcode 10 available from the Apple Developer Program download page.

For information on the compatibility requirements for Xcode 10, see the Release Notes on the Xcode download page.

## Bug Reporting

For issues not mentioned in [Notes and Known Issues](#), file bugs through the Apple Developer website <https://developer.apple.com/bug-reporting/>.

When filing a bug, please include the full version number in the bug title and in the description. This looks like "12 (16Axxx)." You can find the full version number in Settings > General > About > Version.

## Technical Support and Learning Resources

Apple provides the following resources to support your development:

- Developer documentation is available both on <https://developer.apple.com/documentation> and from Xcode by choosing Help > Developer Documentation.
- [Apple Developer Forums](#). Participate in discussions about developing for Apple platforms and using developer tools.
- [iOS 12 Developer Forum](#). Participate in discussions about developing for iOS 12 and issues with the SDK.
- [iCloud for Developers](#). Find information about developing for iCloud.
- [iOS homepage](#). Get high-level information about the latest release of iOS. Download current and beta iOS releases.
- For help with using Xcode, Simulator, or Instruments, choose Help > *app name* Help.

# Notes and Known Issues

## Accessibility

### New Issues

- Settings might unexpectedly quit when attempting to view or select a voice in Speech settings. (42859905)

## Bluetooth

### Resolved Issues

- After restarting your device, paired Bluetooth accessories might not function correctly or might be displayed using the device's address rather than its name. (42397527)

**Workaround:** In Bluetooth settings, select Forget This Device and pair the accessory to your device again.

## CoreGraphics

### Known Issues

- Various CoreGraphics calls have been hardened against continuing with invalid parameters. In iOS 12 beta, these calls may now return NULL or return early. (38344690)

## CoreML

### New Features

- Support for quantized models ( $\leq$  8-bit linear and/or lookup table)
- Support for flexible image sizes and multi-array shapes
- Batch prediction API
- Support for custom models
- Support for Create ML models (Vision Feature Print, Text Classifier, Word Tagger)

## HomeKit

### New Issues

- Apple TV (3rd generation) might not function as a HomeKit hub in beta 6. Apple TV (4th generation) and Apple TV 4K might not appear as a HomeKit hub unless setup was completed using an iOS device. (42782193)

**Workaround:** Add Apple TV to the home via Settings > AirPlay > Room.

### Known Issues

- Inviting iOS 11 users who have multiple email addresses associated with their Apple ID to a home might not succeed. (41033550)

**Workaround:** Send the invitation to a different email address or phone number associated with the Apple ID of the iOS 11 user.

## Localization

### Known Issues

- Certain languages may exhibit clipped or misaligned layout. (40420329)
- Certain languages may display unlocalized text. (40420422)

## MediaPlayer Framework

### Known Issues

- When a `queueTransaction` is performed on `applicationQueuePlayer` to modify the position of a song, the queue returns unchanged. (39401344)

## Networking

### New Features

- The `NSURLSession` HTTP/2 implementation has been updated to support HTTP/2 connection reuse per [RFC 7540 Section 9.1.1](#). This requires an HTTP/2 server to present a certificate which covers more than one server hostname. The certificate may use the Subject Alternative Name extension or wild-carded domain names. In addition, `NSURLSession` requires name resolution to resolve the different hostnames to the same IP address. `NSURLSession` may reuse HTTP/2 connections across different domain names when these conditions are satisfied. (37507838)

### Deprecations

- FTP and File URL schemes for Proxy Automatic Configuration (PAC) are deprecated. HTTP and HTTPS are the only supported URL schemes for PAC. This affects all PAC configurations including, but not limited to, configurations set via Settings, System Preferences, profiles, and `NSURLSession` APIs such as `NSURLSessionConfiguration.connectionProxyDictionary`, and `CFNetworkExecuteProxyAutoConfigurationURL()`. (37811761)

## Phone and FaceTime

### Known Issues

- Group FaceTime calls cannot be initiated between iOS 12 beta 3 and the first iOS 12 beta release. (39873802)

**Workaround:** Users should update to iOS 12 beta 3 or later.

- iPod touch (6th generation), iPhone 5s, iPhone 6, iPhone 6 Plus, iPad mini 2, iPad mini 3, and iPad Air support only audio (no video) during Group FaceTime calls in iOS 12 beta.
- In iOS 12 beta, Camera Effects in Messages is available only on iPhone SE and iPhone 6s or later and is unavailable on iPad. Camera Effects in FaceTime is available only on iPhone 7 or later and is unavailable on iPad.
- Wi-Fi calls might end unexpectedly when transitioning from Wi-Fi to cellular while on the T-Mobile network. (39251828)

## Screen Time

### Known Issues

- “Picked Up Phone” statistics might be inflated due to data syncing from other devices signed into the same iCloud account. (39917173)

## Siri

### New Issues

- When running an `NSUserActivity`-based shortcut, Siri might not automatically open the app and instead display an Open button which can be used to open the app. (42773201)
- Settings might unexpectedly quit when attempting to open Siri & Search settings if you have uninstalled FaceTime, Mail, Maps, or Voice Memos. (42789893)

**Workaround:** Install the missing apps.

### Resolved Issues

- Using Apple Pay Cash to send or request money might produce an error. (41015948)  
**Workaround:** Include a dollar amount in the Siri request, for example: "Send 10 dollars to Johnny Appleseed with Apple Pay".
- While using CarPlay, Siri is unable to open an app by name. Additionally, Shortcuts which involve opening an app won't function. (41099393)
- Some Shortcuts requests might not succeed and display "Shortcuts will continue with your request". If your app sends a `ContinueInApp` response code, Siri doesn't launch the app. (41507171)
- Users might not see custom UI when using Siri Suggestions Shortcuts with built-in intents. (42406900)

**Workaround:** Add the shortcut to Siri in Settings > Siri & Search. Then use Siri to run the shortcut and verify the custom UI within Siri.

### Known Issues

- While using CarPlay, Shortcuts which require confirmation might not work. (42444240)
- While multiple ride-sharing apps are installed, Siri might open the app instead of providing an ETA or location when asked. (42324032)

**Workaround:** Ask Siri for the ETA or location again.

- Siri Shortcuts might not work if a device is locked. (41307405)
- In Swift, the `shortcut` property of `INVoiceShortcut` must be accessed as `__shortcut`. (40418400)
- Siri Suggestions for Shortcuts are enabled on iPhone 6s or later, iPad Pro, iPad (5th generation or later), iPad Air 2, and iPad mini 4. (40669231)

## UIKit

### Known Issues

- You might encounter issues with `systemLayoutSizeFitting(_:)` when using a `UICollectionViewCell` subclass that requires `updateConstraints()`. (42138227)

**Workaround:** Don't call the cell's `setNeedsUpdateConstraints()` method unless you need to support live constraint changes. If you need to support live constraint changes, call `updateConstraintsIfNeeded()` before calling `systemLayoutSizeFitting(_:)`.

## USB Accessories

### New Features

- To improve security, iOS 12 beta may require you unlock your passcode-protected iPhone, iPad, or iPod touch in order to connect it to a Mac, PC, or USB accessory.
- If you use iPod Accessory Protocol (iAP) USB accessories over the Lightning connector (such as CarPlay, assistive devices, charging accessories, or storage carts) or you connect to a Mac or PC you might need to unlock your device to recognize the accessory. If you don't unlock your device, it won't communicate with the accessory or computer, and it won't charge. Note that you don't need to unlock your device to charge using an Apple USB power adapter.
- If a USB accessory isn't recognized after you unlock your device, disconnect it, unlock your device, and reconnect the accessory.
- If you normally use a USB assistive device to enter your passcode, you may allow it to communicate with your device while it is locked by enabling "USB Accessories" in Settings > Face ID/Touch ID & Passcode.

## Xcode

### Known Issues

- When using Messages in the iOS Simulator, a message might not be delivered from User A to User B. (40916530)

**Workaround:** Send a message from User B to User A.